



ELECTRICAL ENGINEERING

Signal System

Hand Notes For GATE, IES, PSUs etc...

Hand Notes

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Signal & system

DATE-09/10/14

Syllabus →

(1) Signal definitions & its classifications.

(2) Different operation on signal.

(a.) Shifting (d.) Differentiation

(b.) Scaling (e.) Integration

(c.) Reversal (f.) Convolution.

(3) Basic system operations.

(a.) Static/dynamic

(b.) Linear/non-linear

(c.) Causal/Non-causal

(d.) Time invariant/time-variant

(e.) Stable/unstable.

(4) Continuous time Fourier series

(5) Continuous time Fourier X form

(6) Laplace X form.

(7) Sampling theorem

(8) Discrete time sys.

(9) Z-transform

continuous time
sig & sys.

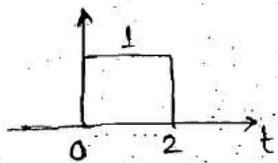
discrete time
sig & sys.

* Different operations on signal →

- * Amplitude shifting
- * Time shifting
- * Time scaling
- * Time reversal
- * Amplitude Reversal
- *

(1) Time shifting →

$$x(t) \longrightarrow y(t) = x(t+k)$$

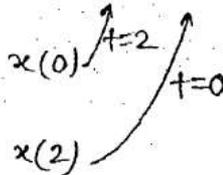
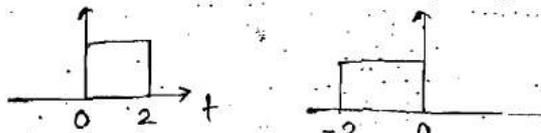


Case (1)

When $k > 0$

Eg:- $k=2$

$$x(t) \longrightarrow y(t) = x(t+2)$$



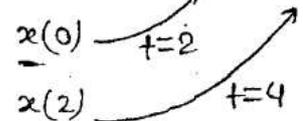
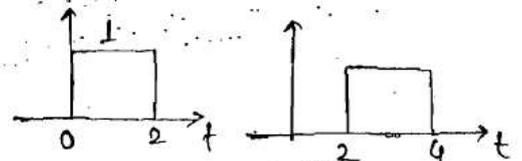
* It is a case of left shifting.

Case (2)

When $k < 0$

Eg:- $k=-2$

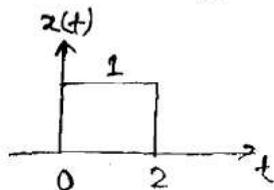
$$x(t) \longrightarrow y(t) = x(t-2)$$



* It is a case of right shifting

(2) Amplitude Shifting →

$$x(t) \longrightarrow y(t) = k+x(t)$$



$$x(t) = \begin{cases} 0 & , t < 0 \\ \dots & \dots \end{cases}$$

Case(1) → When $k < 0$

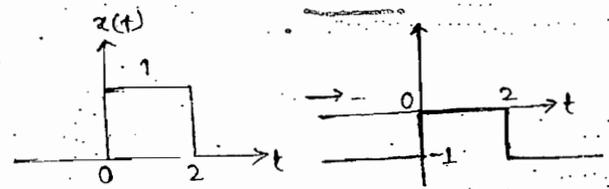
Eg: $k = -1$

$x(t) \longrightarrow y(t) = -1 + x(t)$

$y(t) = -1 + x(t)$

$$= \begin{cases} -1+0 & , t < 0 \\ -1+1 & ; 0 \leq t \leq 2 \\ -1+0 & ; t > 2 \end{cases}$$

$$= \begin{cases} -1 & , t < 0 \\ 0 & ; 0 \leq t \leq 2 \\ -1 & ; t > 2 \end{cases}$$



* It is a case of downward shifting

Case(2) → When $k > 0$

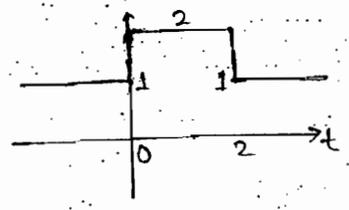
Eg: $k = +1$

$x(t) \longrightarrow y(t) = 1 + x(t)$

$y(t) = 1 + x(t)$

$$= \begin{cases} 1+0 & , t < 0 \\ 1+1 & ; 0 \leq t \leq 2 \\ 1+0 & ; t > 2 \end{cases}$$

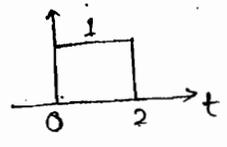
$$= \begin{cases} 1 & ; t < 0 \\ 2 & ; 0 \leq t \leq 2 \\ 1 & ; t > 2 \end{cases}$$



* It is a case of upward shifting

(3) Time Scaling →

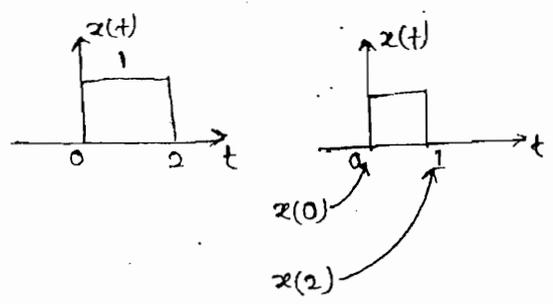
$x(t) \longrightarrow y(t) = x(at)$



Case(1) → When $a > 1$

Eg: $a = 2$

$x(t) = y(t) = x(2t)$

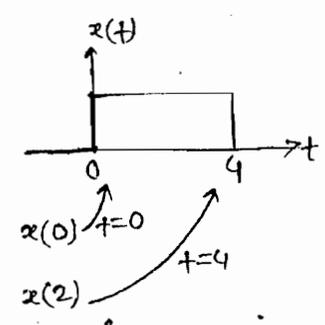


Time Compression

Case(2) → when $a < 1$

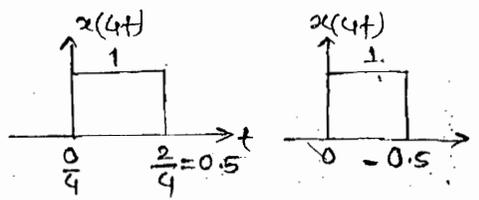
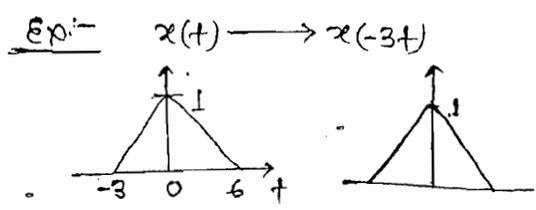
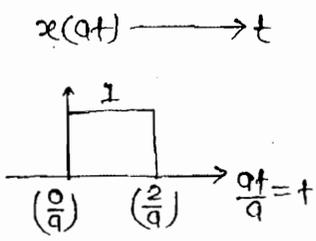
Eg: $a = 0.5$

$x(t) = y(t) = x(0.5t)$



Time expansion

Rule General →

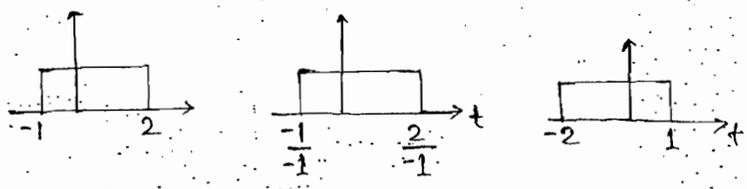


(4) Time-reversal →

$x(t) = y(t) = x(-t)$

* Time reversal is a special case of time scaling in which signal folding will take place around y-axis.

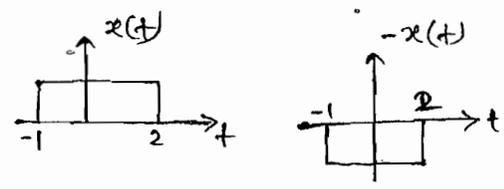
$x(-t) = a(-1)$



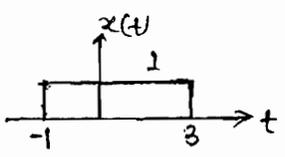
(5) Amplitude Reversal →

$x(t) \longrightarrow y(t) = -x(t)$

* In this case, signal folding will take place about x-axis.

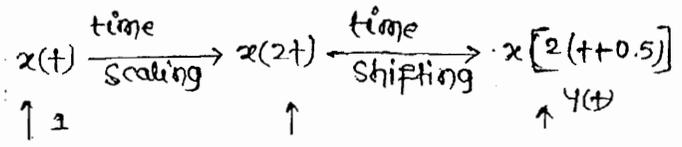


Q. →

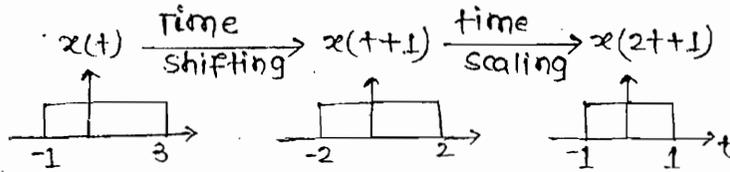


Draw signal $y(t)$ if $y(t) = 2x(2t+1)$

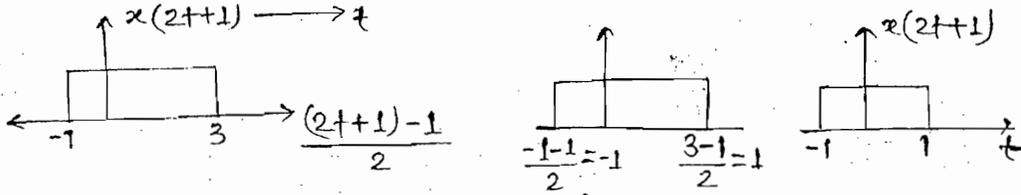
Solⁿ → 1st method →



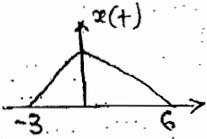
2nd method →



3rd method → (Trick)



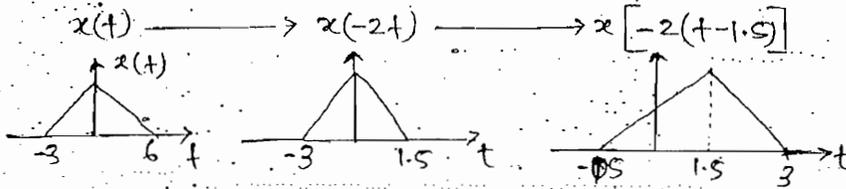
Q. →



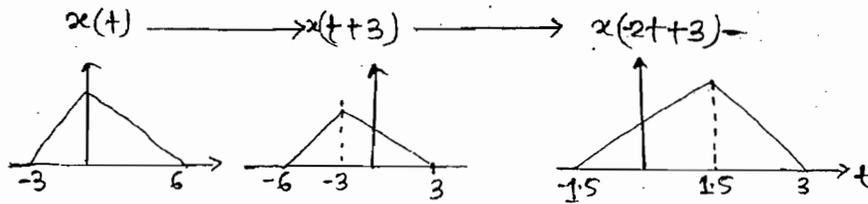
draw sig $y(t)$ if $y(t) = x(-2t+3)$

Solⁿ → 1st method →

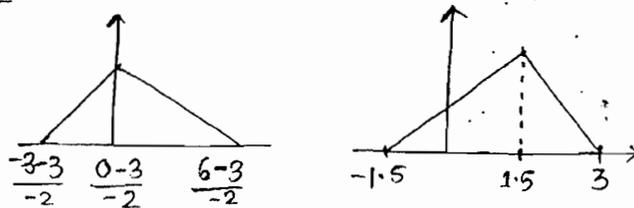
$$y(t) = x[-2(t-1.5)]$$



2nd method →



3rd method →



Chapter-01 Signal definition & Classifications

Signal → A signal is a fn which contains some information.

System → A sys. is interconnection of devices (or) components which converts signal from one form to another form.

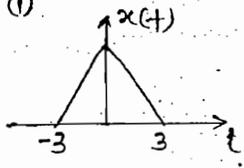
Classification of signals →

1) Even & odd signals →

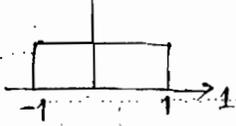
* Even → This are symmetrical (or) mirror image about y-axis.

i.e. → $x(t) = x(-t)$ → time reversal

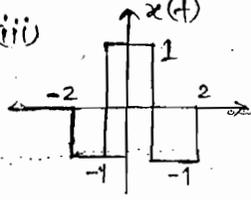
Eg:- (i)



(ii)



(iii)



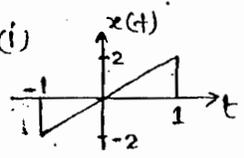
(iv) $x(t) = \cos \omega_0 t$ (Even)

$t = -t$
 $x(-t) = \cos \omega_0 (-t)$
 $= \cos \omega_0 t$
 $x(-t) = x(t)$

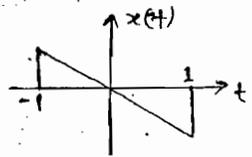
* Odd → This are antisymmetrical about y-axis.

i.e. $x(-t) = -x(t)$
(or)
 $x(t) = -x(-t)$ — time reversal
— amplitude reversal

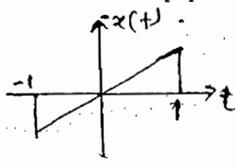
Eg:- (i)



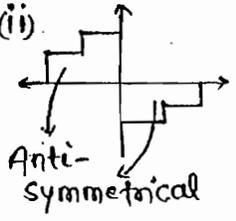
time Reversal



Ampli Reversal



(ii)



(ii) $x(t) = \sin \omega_0 t$ → odd signal.

$(t = -t)$
 $x(-t) = \sin \omega_0 (-t)$
 $x(-t) = -\sin \omega_0 t$
 $x(-t) = -x(t)$

* The avg. value of an odd signal is 0; but converse of this statement is not true.

Important points →

Important points →

(1) Even \times Even = Even; $t^2 \times t^4 = t^6$

(2) Even \times Odd = Odd; $t^2 \times t^3 = t^5$

(3) Odd \times Odd = Even; $t^3 \times t^5 = t^8$

(4) Even \pm Even = Even

$$x(t) = t^2 + \cos t$$

$$x(-t) = t^2 + \cos t = x(t)$$

(6) Even + odd = Neither even nor odd.

$$x(t) = t^2 + \sin t$$

$$x(-t) = t^2 - \sin t$$

$$\boxed{x(-t) \neq x(t)}$$

(5) Odd + Odd = Odd

$$x(t) = \sin t + t^3$$

$$x(-t) = -\sin t - t^3$$

$$\boxed{x(-t) = -x(t)}$$

* Any signal can be divided into 2 part in which one part will be even & the other part will be odd.

i.e. $\boxed{x(t) = x_E(t) + x_O(t)}$

where;

$$x_E(t) = \text{even part of } x(t) = \frac{x(t) + x(-t)}{2}$$

$$x_O(t) = \text{Odd part of } x(t) = \frac{x(t) - x(-t)}{2}$$

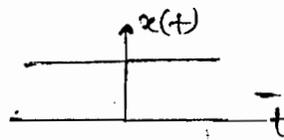
eg. $\rightarrow x(t) = 2 = \text{dc signal}$

$$\downarrow$$

$$t = -t$$

$$x(-t) = 2 = x(t) \text{ [Even signal]}$$

dc signal is a Even signal.



(2) $f(k) = \sin(k^2)$

$$\downarrow k = -k$$

$$f(-k) = \sin(k^2) = f(k) \text{ [Even signal]}$$

(3) $f(x) = \sin \pi/2$

$$= 1$$

$$f(x) = f(-x) \text{ [Even signal]}$$